```
model {
sw[1]<- 0
for(i in 1:n.subjects) {
#likelihood
         y[i] ~ dnorm(theta[i], prec[study[i]])
         theta[i] <- mu[study[i]] + delta[index[i]] * (1 - equals(treat[i],baseline[i])) +
         b_basey * bl_y[i] +
         b_treat_pain1[index[i]] * (1 - equals(treat[i],baseline[i])) * pain1[i] +
         b_treat_pain2[index[i]] * (1 - equals(treat[i],baseline[i])) * pain2[i]
#residual deviance
         dev[i]<- (y[i] - theta[i]) * (y[i] - theta[i])
         }
for(l in 1:n.arms) {
#consistency model for treatment effects and pain type interactions
         delta[l]~dnorm(md[l], precd[l])
         md[l]<- d[treat1[l]] - d[baseline1[l]] + equals(m[l],3) * sw[l]
         precd[l]<- pre * (1 + equals(m[l],3) / 3)
         b_treat_pain1[l] <- btp1[treat1[l]] - btp1[baseline1[l]]</pre>
         b_treat_pain2[] <- btp2[treat1[l]] - btp2[baseline1[l]]</pre>
}
#correction for multi-arm trials
for(k in 2:n.arms) {
         sw[k] < -(delta[k-1] - d[treat1[k-1]] + d[baseline1[k-1]]) / 2
}
for(j in 1:n.trials) {
#priors on study-specific baseline outcome and precision parameter
         mu[j]~dnorm(0,1.0E-6)
         prec[j] ~ dgamma(0.001, 0.001)
# summed residual deviance contribution for each trial
         resdev[j]<- sum(dev[start[j]:end[j]]) * prec[j]
}
```

#total Residual Deviance

```
totresdev <- sum(resdev[])
for (k in 2:NT) {
#random effect on pain interaction effects
         btp1[k] ~ dnorm(m.btp1,prec.btp1)
         btp2[k] ~ dnorm(m.btp2,prec.btp2)
#prior on treatment effects
        d[k] \sim dnorm(0,1.0E-6)
         }
#prior on random treatment effect variance
tau ~ dunif(0,10)
tau.sq <- tau * tau
pre<- 1 / (tau.sq)
#priors on mean and random effect variance for pain type interaction
m.btp1 \sim dnorm(0,1.0E-6)
tau.btp1 \sim dunif(0,2)
tau.sq.btp1 <- tau.btp1 * tau.btp1
prec.btp1 <- 1 / (tau.sq.btp1)
m.btp2 \sim dnorm(0,1.0E-6)
tau.btp2 \sim dunif(0,2)
tau.sq.btp2 <- tau.btp2 * tau.btp2
prec.btp2 <- 1 / (tau.sq.btp2)</pre>
#prior on impact of baseline outcome on final outcome
b_basey ~ dnorm(0,1.0E-6)
d[1]<-0
btp1[1]<-0
btp2[1]<-0
```

}